GPU TECHNOLOGY CONFERENCE

AMSTERDAM 28 - 29 SEP 2016

DAY 1

	PASSENGER TERMINAL - REGISTRATION GROUND LEVEL	MUSIC HALL / BIMHUIS - KEYNOTE AREA GROUND LEVEL
08.00 - 09.00	DOORS OPEN	DOORS OPEN
09.00 - 10.00	REGISTRATION OPEN	REGISTRATION OPEN
10.00 - 11.30		OPENING KEYNOTE, JEN-HSUN HUANG, CEO, NVIDIA

	OCEAN DIVA	PASSENGER TERMINAL - EXPO HALL							UP BUILDING
	PRESENTATION AREA	LEVEL 1	LEVEL 1 - BREAKOUT AREA 1		LEVEL 1 - BREAKOUT AREA 2			LEVEL 3	FLOOR 1 - ROOM 2
			ROOM - LONDON	ROOM - ZURICH	ROOM - MOSCOW	ROOM - MUNICH	ROOM - HELSINKI		
12.00 - 12.30	AUTO 1: **NVIDIA's Open Autopilot Platform** Justin Ebert, Sr Director, Automotive Applied Engineering, NVIDIA	EXPO OPEN ALL DAY	HPC 1: **HPC Frontiers in Cognitive Computing** Costas Bekas, Principal Research Staff, Mgr., Foundations of Cognitive Solutions, IBM Research - Zurich		HANDS-ON LAB (90 MIN): **Hands-on deployment & best practices for deploying NVIDIA GRID vGPU** Simon Schaber, NVIDIA Thomas Remmlinger, NVIDIA	DLI LAB: **Getting Started with Deep Learning** Alison Lowndes, NVIDIA	HPC 5: **Scale UP / Scale OUT with Hewlett Packard Enterprise servers** Romuald Josien, European Category Manager, Hewlett Packard Enterprise	VR VILLAGE OPEN ALL DAY	FINANCE 1: **Would I Lie to You? Loss Prevention in the GPU Age** Nigel Cannings, CTO, Intelligent Voice
12.30 - 13.00	AUTO 2: **Next Generation Tegra** Glenn Schuster, Sr. Director, Technical Marketing, NVIDIA		HPC 2: **Computational Simulation of the World's Biggest Eye on GPUs** Damien Gratadour, Associate Professor, Observatoire de Paris Hatem Ltaief, Senior Research Scientist, KAUST						FINANCE 2: **Using Deep Learning For Trading** Yam Peleg, Founder, Deep Trading Ltd.

	OCEAN DIVA	PASSENGER TERMINAL - EXPO HALL						UP BUILDING
	PRESENTATION AREA	LEVEL 1	LEVEL 1 - BREAKOUT AREA 1	LEVEL 1 - BREAKOUT AREA 2			LEVEL 3	FLOOR 1 - ROOM 2
			ROOM - LONDON	ROOM - ZURICH	ROOM - MOSCOW	ROOM - MUNICH	ROOM - HELSINKI	
12.30 - 13.00	**AUTO 2:** **Next Generation Tegra** Glenn Schuster, Sr. Director, Technical Marketing, NVIDIA	**EXPO OPEN ALL DAY**	**HPC 2: Computational Simulation of the World's Biggest Eye on GPUs** Damien Gratadour, Associate Professor, Observatoire de Paris Hatem Ltaief, Senior Research Scientist, KAUST		Thomas Remmlinger, NVIDIA			**VR VILLAGE OPEN ALL DAY**	**FINANCE 2: Using Deep Learning For Trading** Yam Peleg, Founder, Deep Trading Ltd.
13.00 - 13.30									
13.30 - 14.00						**DLI LAB: Deep Learning for Object Detection** Greg Heinrich, NVIDIA			
14.00 - 14.30			**HPC 3: Alpaka - One Programming Model for Parallel Kernel Acceleration of Heterogeneous systems.** Alexander Matthes, PhD Student, Helmholtz-Zentrum Dresden - Rossendorf	**EMERGING COMPANIES SUMMIT (ECS)**	**HANDS-ON LAB (60 MIN): Hands on introduction to the new monitoring features delivered in NVIDIA GRID** Simon Schaber, NVIDIA Thomas Remmlinger, NVIDIA		**HPC 6: NVIDIA GPUs at Work in Bull HPC Systems** Xavier Vigouroux, Head of the Center for Excellence in Parallel Programming, ATOS		**FINANCE 3: Addressing the Challenges of a Changing Regulatory Environment With NVIDIA GPUs** Tim Wood, Head HPC & Model Integration, ING Financial Markets
14.30 - 15.00	**AUTO 3: Challenges and Research Needs on Automated Driving** Devid Will, Manager Automated Driving Functions, Fka Forschungsgesellschaft Kraftfahrwesen mbH Aachen		**HPC 4: Number-Crunching on the Desktop for Simulation-Based Design – the Future of Computational Fluid Dynamics.** Christian Janßen, Postdoc, Hamburg University of Technology						**FINANCE 4: Compile time adjoints via operator overloading in C++: applications to CPU and GPU** Jacques du Toit, Software Developer, Numerical Algorithms Group

DAY 1
(Page 2 of 4)

	OCEAN DIVA	PASSENGER TERMINAL - EXPO HALL						UP BUILDING
	PRESENTATION AREA	LEVEL 1	LEVEL 1 - BREAKOUT AREA 1	LEVEL 1 - BREAKOUT AREA 2			LEVEL 3	FLOOR 1 - ROOM 2
			ROOM - LONDON	ROOM - ZURICH	ROOM - MOSCOW	ROOM - MUNICH	ROOM - HELSINKI	
15.00 - 15.30	**AUTO 4:** **Tomtom Enabling Localization and Deep Learning Powered Mapping** Krzysztof Kudrynski, Expert engineer, TomTom	EXPO OPEN ALL DAY	**DL 1:** **True Artificial Intelligence will Change Everything** Jürgen Schmidhuber, Scientific Director, IDSIA		**HANDS-ON LAB (30 MIN):** **NVIDIA GRID Technical Surgery session** Simon Schaber, NVIDIA Thomas Remmlinger, NVIDIA	**DLI LAB:** **Deep Learning for Image Segmentation** Leo Tam, NVIDIA		VR VILLAGE OPEN ALL DAY	**FINANCE 5:** **How Pascal And Power 8 Will Accelerate Counterparty Risk Calculations at BNP Paribas** Florent Duguet, CEO, Altimesh
15.30 - 16.00	**AUTO 5:** **Audi Cognitive Vehicles - How Deep Learning Drives The Future** Florian Netter, Software Engineer & Technologist, Audi Electronics Venture		**DL 2:** **Applying Deep Learning in Forensic Investigations to detect Financial Fraud** Dr. Damian Borth, Director Deep Learning Competence Center,						**FINANCE 6:** **Leveraging GPUs for FRTB & XVA** Pierre Spatz, Head of Quantitative Research, Murex
16.00 - 16.30	**AUTO 6:** **Drive Me - Self-driving Volvos on Public Roads** Dr. Erik Coelingh, Senior Technical Leader, Volvo Cars		**DL 3:** **The Convolutional Neural Fabric: A Universal Convolutional Neural Network Architecture.** Jakob Verbeek, Research Scientist, INRIA						**FINANCE 7:** **Making BI and Data Mining algorithms transparent for ordinary users using CUDA** Roman Raevsky, CEO, Polymatica
16.30 - 17.00	**AUTO 7:** **Roborace - Driverless, Electric and Connected** Justin Cooke, CMO, Roborace		**DL 4:** **Mapping & Matching Articles and Customers in Fashion Space** Sebastian Heinz, Research Scientist, Zalando			**DLI LAB:** **Deep Learning Network Deployment** Maxim Milakov, NVIDIA			

DAY 1
(Page 3 of 4)

	OCEAN DIVA	PASSENGER TERMINAL - EXPO HALL						UP BUILDING
	PRESENTATION AREA	LEVEL 1	LEVEL 1 - BREAKOUT AREA 1	LEVEL 1 - BREAKOUT AREA 2			LEVEL 3	FLOOR 1 - ROOM 2
			ROOM - LONDON	ROOM - ZURICH	ROOM - MOSCOW	ROOM - MUNICH	ROOM - HELSINKI	
17.00 - 17.30	AUTO 8: **To be confirmed.** To be confirmed.	EXPO OPEN ALL DAY	DL 5: **NVIDIA DGX-1: Integrating the power of Deep Learning and Accelerated Analytics** Charlie Boyle, Senior Director, DGX Product Management, NVIDIA				VR VILLAGE OPEN ALL DAY	
17.30 - 18.00	AUTO 9: **WEpods "last mile" people transporter** Pieter Jonker, Ful professor in cognitive robotics and intelligent vehicles, Delft Universty of Technology		DL 6: **Customer perspective: Business Case for Purchasing an NVIDIA DGX-1 for Deep Learning** Derek Wise, VP of Engineering, Benevolent AI Dean Plumbley, Deep Learning Data Scientist, Benevolent AI					
	PASSENGER TERMINAL - EXPO HALL			PASSENGER TERMINAL - EXPO HALL				
	LEVEL 1			LEVEL 2				
18.00 - 18.30	COCKTAIL RECEPTION & EXPO			POSTERS & BEER				
18.30 - 19.00								
19.00 - 19.30								
19.30 - 20.00								

** Agenda is subject to change.*

DAY 1
(Page 4 of 4)

GPU TECHNOLOGY CONFERENCE

AMSTERDAM 28 - 29 SEP 2016

DAY 2

	OCEAN DIVA	PASSENGER TERMINAL - EXPO HALL						UP BUILDING
	PRESENTATION AREA	LEVEL 1	LEVEL 1 - BREAKOUT AREA 1	LEVEL 1 - BREAKOUT AREA 2			LEVEL 3	FLOOR 18
			ROOM - LONDON	ROOM - ZURICH	ROOM - MOSCOW	ROOM - MUNICH	ROOM - MUNICH	
09.00 - 09.30	**HPC 7: Productive GPU-based supercomputing in climate and meteorology** Thomas Schulthess, Director, CSCS	EXPO OPEN ALL DAY	**PRO VIZ 1: NVIDIA Advanced Rendering Solutions: Iray SDK, Iray plug-ins, mental ray, and IndeX** Tom-Michael Thamm, Director, Software Product Management Advanced Rendering, NVIDIA	**EMBEDDED 1: Brains For Bots: embedded perception, navigation, obstacle avoidance framework for mobile robots, drones, automotive** Massimiliano Versace, CEO, Neurala Inc.	**PRO VIZ 10: Real-Time Monte-Carlo Path Tracing of Medical Volume Data** Klaus Engel, Siemens Healthcare	**DL 14: CNTK—Microsoft's Open-Source Deep-Learning Toolkit** Wolfgang Manousek, Microsoft	**HPC 11: Architectures and Programming for A Tightly Bound CPU:GPU World** Sumit Gupta, VP, High Performance Computing and Analytics IBM Power Systems, IBM	**VR VILLAGE OPEN ALL DAY**	**GRID 1: No more "Good Enough"! Experience why every remote session should be graphics accelerated.** Jason Kyungho Lee, Senior Performance Engineer, NVIDIA Kiran Rao, Sr. Director of End User Computing, VMware
09.30 - 10.00	**HPC 8: Threadblock Re-indexing : An Unexpected Optimization Technique** David Wade, Senior Developer, Statoil		**PRO VIZ 2: Beyond Iray: The rendering and materials ecosystem from NVIDIA** Alex Fuchs, Senior Product Manager Software, NVIDIA	**EMBEDDED 2: S.L.A.M.Dunk: a Computer Vision System for Drones** Gaspard Florentz, Drone Project Manager, Parrot Bart Remes, MAVlab project coordinator, TU Delft		**DL 15: The Machine in Machine Learning** Paul Brook, Dell	**HPC 12: Breaking New Database Performance Records with GPUs** Jerry Gutierrez, Global HPC Sales Leader, Softlayer, an IBM Company Bill Maimone, VP of Engineering, MapD Subbu Rama, Founder and CEO, Bitfusion		

	OCEAN DIVA	PASSENGER TERMINAL - EXPO HALL						UP BUILDING
	PRESENTATION AREA	LEVEL 1	LEVEL 1 - BREAKOUT AREA 1	LEVEL 1 - BREAKOUT AREA 2			LEVEL 3	FLOOR 18
			ROOM - LONDON	ROOM - ZURICH	ROOM - MOSCOW	ROOM - MUNICH	ROOM - MUNICH	
10.00 - 10.30	**HPC 9:** **How GPUs are helping to quantify uncertainty at oil reservoirs** Garfield Bowen, Simulator Developer, Ridgeway Kite Software	EXPO OPEN ALL DAY	**PRO VIZ 3:** **Bringing physically-based rendering to your application: Iray rendering for developers** Martin-Karl LeFrancois, NVIDIA	**EMBEDDED 3:** **Deploying GPUs in Military Ground Vehicles** Ross Newmann, Senior Field Applications Engineer, Abaco Systems	**PRO VIZ 11:** **GPU-Based Real Time Reconstruction and Visualization of Cardiovascular 3D Ultrasound Images** Erik Steen, GE Healthcare			VR VILLAGE OPEN ALL DAY	**GRID 2:** **Any Device, Anytime, Anywhere: Graphics Virtualisation for the Modern World** Andy Bowker, Executive Co-founder, EBB3 Ben Jones, Co-Founder & Head of Platform Development, EBB3
10.30 - 11.00	**HPC 10:** **Towards conceptual shift in scientific computation facing the era of parallel architectures** Vladimir Baulin, Group Leader, Universitat Rovira i Virgili		**VR 1:** **CAVE 2.0 – The World's Largest Virtual Reality Cluster** Alain Gonzalez, Graphics Systems Expert, Groupe PSA Matthieu Mika, Virtual Reality Specialist, Groupe PSA Benoit Bastien, Workstation Sales Lead, DELL	**EMBEDDED 4:** **Evolution of the rugged GPGPU computer** Dan Mor, Product Line Manager of GPGPU and HPEC Systems, Aitech Systems	**PRO VIZ 12:** **IRay for 360° Panorama** Andreas Kraemer, Head, Techvis	**DLI LAB:** **Getting Started with Deep Learning (repeat)** Alison Lowndes, NVIDIA	**HANDS-ON LAB 2.1:** **Introduction to OpenACC** Stephane Chauveau, NVIDIA	
11.00 - 11.30	**AUTO 10:** **Autonomous Driving enabled by NVIDIA GPUs: Virtual-world SYNTHIA & Visual Perception** Antonio M. Lopez, Associate Professor and PI, Computer Vision Center (CVC) / Universitat Autonoma de Barcelona (UAB) Antoni Espinosa, Associate Professor and PI, Computer Vision Center (CVC) / Universitat			**EMBEDDED 5:** **Hardware Architectures for Robotic Systems of the Next Generation** Dr.-Ing. Peter Kampmann, Teamleader Hardware Architectures, RIC, German Research Center for Artificial Intelligence	**PRO VIZ 13:** **Shaking up and transform your Autodesk workspace into virtual for the future of making things** Marc Sleegers, Technical Consultant, Autodesk Thomas Poppelgaard, Technology Evangelist , Poppelgaard.com Jeroen Pat, Innovator & inspirator, TBI			**GRID 3:** **Why Siemens Uses High-Performance Desktops with VMware Horizon and Nvidia GRID vGPU** Soeren Reinertsen, IT Architect, Siemens Windpower

DAY 2
(Page 2 of 6)

	OCEAN DIVA	PASSENGER TERMINAL - EXPO HALL						UP BUILDING
	PRESENTATION AREA	LEVEL 1	LEVEL 1 - BREAKOUT AREA 1	LEVEL 1 - BREAKOUT AREA 2			LEVEL 3	FLOOR 18
			ROOM - LONDON	ROOM - ZURICH	ROOM - MOSCOW	ROOM - MUNICH	ROOM - MUNICH	
	Barcelona (UAB) Antoni Espinosa, Associate Professor and PI, Computer Vision Center (CVC) / Universitat Autonoma de Barcelona (UAB)	**EXPO OPEN ALL DAY**		Intelligence	Technology Evangelist , Poppelgaard.com Jeroen Pat, Innovator & inspirator, TBI Holding B.V.			**VR VILLAGE OPEN ALL DAY**	
11.30 - 12.00	**AUTO 11:** **Virtual Proving for Fast Development and Testing of Automated Driving** Dr. Ilja Radusch, Director Smart Mobility, Fraunhofer FOKUS		**VR 2:** **The Audi VR Experience - A Look into the Future of Digital Retail** Marcus Kühne, Strategy Lead Immersive Technologies, AUDI	**EMBEDDED 6:** **On the Fly Object Recognition using Jetson TX1 & TensorRT with Deep Learning on the R1 Personal Humanoid** Giulia Pasquale, PhD Student, Istituto Italiano di Tecnologia Lorenzo Natale, Researcher, Istituto Italiano di Tecnologia				
12.00 - 12.30								
12.30 - 13.00								
13.00 - 13.30	**DL7** **GPU-Accelerated Database: Convergence of Business Analytics & AI** Eric Mizell, VP of Global Solution Engineering, Kinetica		**PRO VIZ 4:** **A materials ecosystem for Hyundai design review and marketing – with Substance Designer, Iray and MDL** Pierre Maheut, Product Manager, Allegorithmic	**EMBEDDED 7:** **Software Self-configurability in GPU-accelerated Robot Vision** Dr. Luigi Nardi, Research Associate, Imperial College London	**EMBEDDED 8:** **Implementing Deep Learning for Video Analytics on Jetson TX1** Carles Fernández Tena, Director of Research, Herta Security			**GRID 4:** **Client Virtualization - Experiences, Challenges & Next Steps** Daniel Held, Project Manager, AUDI

DAY 2
(Page 3 of 6)

DAY 2
(Page 4 of 6)

	OCEAN DIVA	PASSENGER TERMINAL - EXPO HALL						UP BUILDING
	PRESENTATION AREA	LEVEL 1	LEVEL 1 - BREAKOUT AREA 1	LEVEL 1 - BREAKOUT AREA 2			LEVEL 3	FLOOR 18
			ROOM - LONDON	ROOM - ZURICH	ROOM - MOSCOW	ROOM - MUNICH	ROOM - MUNICH	
13.30 - 14.00	**AUTO 13: Intelligent Perception and Situational Awareness for Automated Vehicles** Christian Laugier, First Class Research Director, Inria Grenoble	**EXPO OPEN ALL DAY**	**VR 3: IKEA: Exploring VR** Martin Enthed, Development Manager, IKEA	**EMBEDDED 9: Real time Multispectral Imaging with Dual Camera 2.0: Evolution to Jetson TX1 platform** Michele Moscaritolo, CTO, Aerialtronics Barth Vrijling, Sr. Design Engineer, Aerialtronics	**EMBEDDED 10: Intelligent Video Analytics for Traffic and Lighting Control** Gabriele Randelli, CTO, Smart I S.r.l.	**DLI LAB: Deep Learning for Object Detection (repeat)** Greg Heinrich, NVIDIA	**HANDS-ON LAB 2.2: Multi-GPU programming with OpenACC and MPI** Jiri Kraus, NVIDIA Jean-Matthieu Etancelin, ROMEO HPC Center, University of Reims	**VR VILLAGE OPEN ALL DAY**	
14.00 - 14.30	**AUTO 14: AI-based Driver Monitoring for Self-Driving Cars** Martin Krantz, CEO, SmartEye		**PRO VIZ 5: NVIDIA Iray for Interactive Design Visualisation in Siemens NX 11** Jan Larsson, Senior Marketing Director, EMEA , Siemens PLM Software Dave Hutchinson, Chief Technology Officer, Lightworks Design	**EMBEDDED 11: Build a Smart City with Jetson TX1** Sergey Shevchenko, Business Development Director, Video Internet Technologies Ltd.	**EMBEDDED 12: Designing a Wearable Personal Assistant for the Blind: The Power of Deep Learning using GPUs & Jetson embedded platform** Saverio Murgia, CEO & Co-Founder, Horus Technology			**GRID 5: Common Office Workers and GPU-Acceleration** Rasmus Raun-Nielsen, Senior System Consultant, Conecto
14.30 - 15.00	**AUTO 15: Pipeline for real-time mapping by geo visual information** Anton Slesarev, Lead Computer Vision Scientist, Yandex Fedor Chervinksy, Computer Vision Scientist, Yandex		**PRO VIZ 6: Immersive cloud experiences with NVIDIA GRID and ESI Virtual Reality technology** Jan Wurster, Team Leader Software Development, ESI Group Andreas Mank, Team Leader Software Development, ESI	**EMBEDDED 13: Mars Rovers to Inspection Robots: GPUs for Applied Machine Intelligence and Visualisation** Iain Wallace, Autonomy and Robotics Analyst, SCISYS	**EMBEDDED 14: Fine-tuning on the Fly with Jetson TX1** Anouk Visser, CTO, Birds.ai			

DAY 2
(Page 4 of 6)

	OCEAN DIVA	PASSENGER TERMINAL - EXPO HALL						UP BUILDING
	PRESENTATION AREA	LEVEL 1	LEVEL 1 - BREAKOUT AREA 1	LEVEL 1 - BREAKOUT AREA 2			LEVEL 3	FLOOR 18
			ROOM - LONDON	ROOM - ZURICH	ROOM - MOSCOW	ROOM - MUNICH	ROOM - MUNICH	
15.00 - 15.30	**AUTO 16: Autonomous Driving at RENAULT: A Revolution for Mobility** Remi Bastien, VP Autonomous Driving Prospective, RENAULT	**EXPO OPEN ALL DAY**	**PRO VIZ 7: Implementing MDL Materials with Support for IES Lights and AxF Appearance Representations** Andreas Dietrich, Senior Software Developer, ESI Group Detlef Roetger, Senior Developer Technology Engineer, NVIDIA	**EMBEDDED 15: AI based, real-time computer vision system for drones** Mindaugas Eglinskas, CEO, Magma Solutions, UAB	**EMBEDDED 16: Jetson TK1/TX1 - Moving Parallel Computing Into The Field While Keeping The Comfort** Michael Gielda, Business Development Manager, Antmicro	**DLI LAB: Deep Learning for Image Segmentation (repeat)** Leo Tam, NVIDIA	**HANDS-ON LAB 2.3: Best Practices for OpenACC Optimizations in Large Scale Multi-Physics Applications** Mehta Vishal, Barcelona Supercomputing Center	**VR VILLAGE OPEN ALL DAY**	**GRID 6: Virtualized 3D Workstations Accelerate Business for Civil Engineering Company: a Customer Perspective** Harry Tobler, CIO, GeoTerra together with Cisco
15.30 - 16.00	**DL 7: General Artificial Intelligence: GoodAI and the Future of Humankind** Marek Rosa, CEO, CTO & Founder, Good.AI		**VR 4: Blending immersive and collaborative experiences to revolutionalize how we work across virtual teams** Dr. Jean-Baptiste de la Rivière, Director of Research & Innovation, Immersion	**EMBEDDED 17: Open Zeka API - Jetson as an Image Recognition Server** Ferhat Kurt, Founder, Open Zeka	**EMBEDDED 18: Twenty-Four Node Tegra K1 Cluster Delivers GPU Compute to World's Fastest Database** Richard Heyns, CEO, Brytlyt Jens Hagemeyer, Research Associate, Bielefeld University				**GRID 7: Case Studies of EMEA Success with NVIDIA GRID & eVDI Delivering Security, Collaboration, Mobility.** Jacques Spee, Industry Advisor, Manufacturing Industry Solution, HPE
16.00 - 16.30	**DL 8: Accelerating neural networks by automating GPU deployment** Martin Englund, DevOps Engineer, Facebook AI Research		**VR 5: VR Funhouse: A Post Mortem** Dominic Eskofier, Virtual Reality Manager EMEAI, NVIDIA						

DAY 2
(Page 5 of 6)

	OCEAN DIVA	PASSENGER TERMINAL - EXPO HALL						UP BUILDING
	PRESENTATION AREA	LEVEL 1	LEVEL 1 - BREAKOUT AREA 1	LEVEL 1 - BREAKOUT AREA 2			LEVEL 3	FLOOR 18
			ROOM - LONDON	ROOM - ZURICH	ROOM - MOSCOW	ROOM - MUNICH	ROOM - MUNICH	
16.30 - 17.00	DL 9: **How Google DeepMind used GPUs to train AlphaGo to its historic victory** Dominik Grewe, Software Engineer, Google DeepMind	EXPO OPEN ALL DAY	VR 6: **NVIDIA's VRWorks SDK: Accelerating and Enhancing VR Experiences** David Weinstein, Director Pro VR, NVIDIA	HPC 13: **Visualization of cloud-resolving atmospheric simulation data** Dr. Niklas Röber, Visualization Lead , DKRZ Mahendra Roopa, Product Marketing Engineer, NVIDIA	DL 12: **Scalable Interactive Deep Neural Network Design in the Cloud** Mark Whitney, Head of Machine Learning, Rescale	DLI LAB: **Deep Learning Network Deployment (repeat)** Maxim Milakov, NVIDIA	HANDS-ON LAB 2.4: **In-Depth Performance Analysis for OpenACC/CUDA®/OpenCL Applications with Score-P and Vampir** Guido Juckeland, Helmholz Zentrum Dresden	VR VILLAGE OPEN ALL DAY	
17.00 - 17.30	DL 10: **Deep Image Retrieval: Learning Global Representations for Image Search** Albert Gordo, Researcher, Xerox		PRO VIZ 8: **Remote rendering solutions for Iray (on your server or in the Cloud)** Ankit Patel, Product Management, NVIDIA		DL 13: **Image Artistic Style Transfer, Neural Doodles and Texture Synthesis** Dmitry Ulyanov, Research Scientist, Yandex			
17.30 - 18.00	DL 11: **Alea TK – A new Deep Learning Stack for .NET** Dr. Daniel Egloff, Managing Director, QuantAlea							

** Agenda is subject to change.*

DAY 2
(Page 6 of 6)